

Creative Media – Semester 2 Entry FULL TIME

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Start Date: Semester 2 2025

Year 1 – 2025			Semester 2 Units	CP
			Major 1	3
			CRE100 Foundation in Creative Media	3
			Creative Media Specified Elective GROUP A	3
			Creative Media Specified Elective GROUP A	3
			Summer Units	
			Total	12
Year 2 - 2026	Semester 1 Units	CP	Semester 2 Units	CP
	Major 1	3	Major 1	3
	Creative Media Specified Elective GROUP A	3	Major 1	3
	General Elective / Major 2	3	Creative Media Specified Elective GROUP B	3
	General Elective / Major 2	3	General Elective / Major 2	3
	Winter Units		Summer Units	
	Total	12	Total	12
Year 3 - 2027	Semester 1 Units	CP	Semester 2 Units	CP
	Major 1	3	Major 1	3
	Major 1	3	General Elective / Major 2	3
	General Elective / Major 2	3	General Elective / Major 2	3
	CRE311 or CRE313 Creative Media Projects	3	CRE312 or CRE314 Creative Media Projects	3
	Winter Units		Summer Units	
	Total	12	Total	12
Year 4 - 2028	Semester 1 Units	CP		
	COM203 Consulting and Freelancing	3		
	Major 1	3		
	General Elective / Major 2	3		
	General Elective / Major 2	3		
	Winter Units			
	Total	12		

TOTAL CREDIT POINTS 72

notes

Primary MAJOR units

CREATIVE MEDIA SPECIFIED ELECTIVE

CREATIVE MEDIA DEGREE units –

CRE311 and CRE312 – for Games Art and Design OR Screen Production majors

CRE313 and CRE314 – for Graphic Design OR Photography OR Sound majors

Some units may be available in either Winter or Summer teaching periods

Please note: This course plan is a sample only and must be read in conjunction with the full course structure, unit prerequisites and enrolment options as outlined in the [Handbook](#). Students should note that due to unit prerequisites, commencing study in Semester 2 may extend the duration of the course. This information is correct as at 06/05/24.